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About This Game

PSF 2019 builds on its realistic and deep coaching options and friendly General Manager features, and brings a new era of customization!

Now available for Mac!

New in PSF 2019:

- Customize and share all UI images. Edit helmets, fields, midfield logos, player images, colors, end zones, and more! Use actual images for pro teams, colleges, high schools, even create and share your own - fantasy (elves, orcs), armies, zombies, no limits!
- Edit and share the draft pool each year!
- Crowd sounds and audio commentary!
- Edit game plan for individual games!
- Modify your career team's game plan each preseason!
- Run a pre-game analysis to see which team wins more simulations!

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- Simulate, Watch, or even Coach all teams' games in Career Play!
 - Even more stats and leaders than before!
 - Improved experience when watching simulated games live!
 - More attributes!

Whether you want to coach the most realistic football engine available, or watch a simulated game live, or manage your team over multiple seasons, or if you are really, REALLY into extensive stats and leaders, Pro Strategy Football 2019 delivers it all! If you love the idea of sharing tons of leagues and images with a large community, Pro Strategy Football 2019 will bring you hundreds of hours of fun and experimenting!

Play the way YOU want to play – coach, manage, watch simulations. Create quick match ups, or play any single season, or build your team in GM/Career play and mix and match your GM and coaching skills however you want! And in Career Play, you can now watch every game each week!

Create and share custom leagues, where you have full control over player and team names and ratings, team colors, and all images! With PSF's flexibility, point any league to any set of images, and change it at any time, right in the game!

Pro Strategy Football is a realistic simulation (and game) of American Football. Built around a complex and realistic engine that was developed as a Computer Science Master's project, the game has grown over the years to become the most accurate simulation of coaching in American Football. You can watch simulated games live, too!

Choose your level of coaching difficulty. Select Basic level to play a relaxing game or choose Advanced to control every aspect of every play – who to motion, who to blitz or double team, how to shift your line, everything! And in-game help describes every feature, so you can learn football while you play!

Overcome weather, injuries, penalties, and mistakes! The AI doesn't cheat, so if some of your players are having a bad day, you have to adapt as in real life!

PSF is a user-friendly and powerful Management and Career game as well! Trade current and future draft picks, shuffle your roster, choose which team drills to emphasize, and build your players! Make tough decisions on whether to keep your favorite player who's starting to slow down a bit.

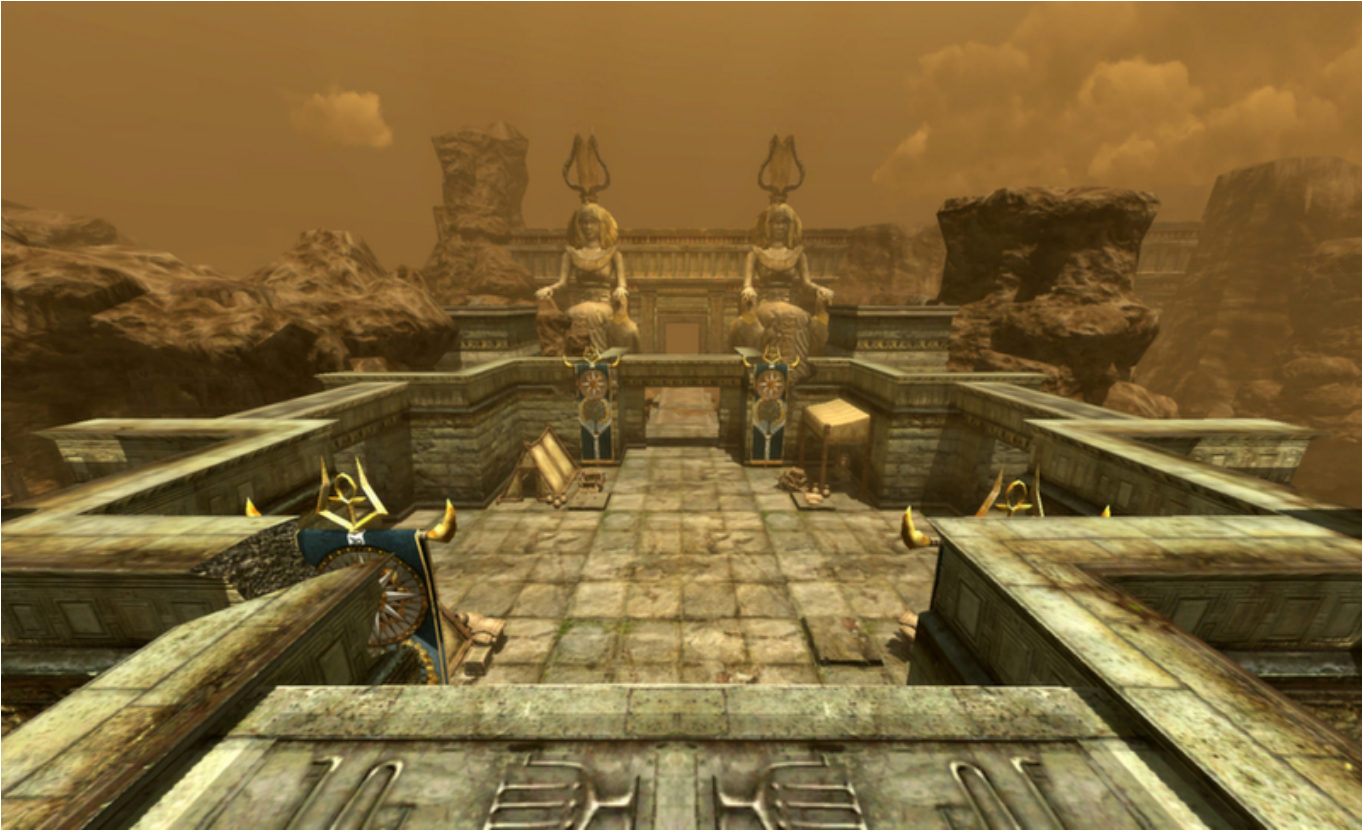
And PSF is nirvana for stats junkies! View team and player histories, past seasons, game stats, season stats, career stats, leaders across dozens of categories, and more!

Title: Pro Strategy Football 2019
Genre: Indie, Simulation, Sports, Strategy
Developer:
Kerry Batts
Publisher:
Pro Strategy Games
Release Date: 28 Aug, 2018

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English







Now I can remember all of the fun times when Specimen 5 gave me actual headaches with it's ability to replace the textures with that red stuff!

Yay!. Do i have to play this ? :(. superb gem of game! it has all the feel of a 90s era game like Star Control or Star Flight, Starships Unlimited or countless other space exploration\strategy games of then. there is a lot going on in this game, the 2d minigames are many and varied, from blowing up asteroids for rare power crystals, to boarding a distressed ship and taking out the alien invader while trying to repair the ship and extinguish fires, to firing research probes through anomalies and wormholes, and also visiting planets to collect materials and other surprises . the gui has alot on it but it is all explainedd and one gets the hang of it pretty quickly.

i prob like this more than other similar games like endless sky or unending galaxy, because in this game you have alot may freedom to go at your own pace, time moves only when you do.

i like the varying types of stations you can go to - general space stations, spaceship factories, trade centers as well as merchant ships. the game hasa alot of random events - good and bad ones, however nothing so random or ridiculous so as to ruin the game ever.

this one i will be playing for a while!. So let's get a few things out of the way, right from the start:

- This is an "enhanced" version of a mobile game which means it's pretty awful already, from the get-go
- There's literally nothing in the way of a tutorial other than a fairly unhelpful "angry birds" style infographic. The game is incredibly light on anything that might explain it - clearly it suffers from its crummy smartphone roots.
- Cute graphics and the controls feel solid, at least.
- An interesting idea, to have the character just automatically run and all you control is the jumping (or at least that's all I can tell from this poorly explained game)

My take is that it's barely worth \$1 at most. You'll be doing better than I did if you can figure out the controls and what you're supposed to do or even how to turn a zombie minion around so he'll run in the other direction.

I'd give it a 60% but since I can't even figure out how I'm supposed to play this, I'm knocking it down to a 40% - don't purchase.

Next time, Devs, do a better job of explaining the game and its controls and goals.. *Gnome Seal of Approval*

Platformer with a nice atmosphere. You control a group of creatures and have to navigate them all to the end of each level. Each creature have some special abilities which you have to use in order to help the rest of the group past obstacles.

The negative:

No customizable controls.. I really wanted to like this game, but there is just too many bugs with it right now. After multiple restarts, I was able to do contracts (for some reason, sometimes the contracts list is totally empty and requires you to interact with the tutorial cell phone, atleast was the case for me). However, even after doing contracts, I found the game much too difficult to stay afloat financially. After making about 5 sales, I was in the red again a few seconds later. The game has a really cool concept and has some awesome potential, however right now it really needs some TLC. As of now, the game isn't built for it's demographic: stoners. Its unreliable user interface, confusing tutorial system and in game financial difficulty you witness at the very beginning of the game result in a very broken and unforgiving experience. As I said before, this game has some really good potential and I want to like it. As it stands, I wouldn't recommend buying this right now. Not even for the sale price of \$11.99. Great experience to showcase VR to VRgins. To be honest - I got Minerva's den for free, since I had Bioshock 2 on Steam before It was moved from GFWL. This DLC brings you a story about Alpha series Big Daddy in a brand new section of Rapture. This time your task is to help founder of Rapture central computing to repair "The Thinker" who could be possibly able to find a way how to cure ADAM sickness.

There are four locations to explore and while solving variety of tasks, you will have to defend yourself from a new splicers, upgraded security bots and even new type of Big Daddy - Lancer. Sadly, this DLC offers you only one new weapon - Ion Laser which I found very useful against few types of enemies. Upgrading guns is different than in main game - you have a chance to find already upgraded version of your gun and if you do, you just simply take it. With a new gun you get a new plasmid as well - Gravity well. SUPER dense polyp sucking nearby enemies and objects. - Fascinating.

Minerva's den is quite short and you can finish it within two hours, but if you want to hunt collectables and finish it on highest difficulty, It expands your playing time well.

This DLC Is must have for all Bioshock enthusiasts but I would recommend it for everyone.. This was very dissapointing

I love new prisons! Only one downside to this prison is the name of it in my opinion. The other prisons have cool names but this one doesn't sadly. But I do need help from escaping it I have everything for the multiplayer escape but no one to open the doors :(.

Please help me just by joining me when i am online in some afternoons and open the doors.

Other than that awesome game.

Oh Team 17 make alot more prisons please to keep alive!

P.S I don't care how long the prison take to make just try and finish them as fast as you can!!!! :). Great survival title, really has the scope to sink time in if you like building up your stuff.. One of the best game to get if you are a fan of ryona. :P. It's a fun one button game with a good soundtrack.

It's all about patience.

Like the description says, maybe you will learn something about human condition, or maybe not, it's up to you.. this game is too hard to make it anywhere

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